Closing Mon night:10.1Closing Wed night:2.1Closing Fri night:2.2Warning: The first two assignments willbe challenging. Visit the MSC!Check out the newsletter for hints.

*Entry Task* (like problem 2 of 10.1): There are two points on the unit circle at which the tangent line also passes through the point (-3, 4).

- 1. Label unknown point(s): (a,b).
- 2. Write what you know about (a,b).
  - (a) On circle.
  - (b) Line tangent to circle at (a,b).
  - (c) Line goes thru (-3,4) and (a,b)
- 3. Solve.

## Finishing 10.1

Circular Motion:  $x = r \cos(\theta_0 + \omega t)$  $y = r \sin(\theta_0 + \omega t)$ 

Examples:

(a) 
$$x = 2\cos\left(\frac{\pi}{4}t\right), y = 2\sin\left(\frac{\pi}{4}t\right)$$
  
(b)  $x = 3\cos\left(-\frac{\pi}{2}t\right), y = 3\sin\left(-\frac{\pi}{2}t\right)$   
(c)  $x = 7\cos\left(\frac{\pi}{6} + \frac{\pi}{2}t\right),$   
 $y = 7\sin\left(\frac{\pi}{6} + \frac{\pi}{2}t\right)$ 

Identify  $\theta_0$ , r, and  $\omega$ .

Plug in t = 0 sec and t = 1 sec.

What do these constants represent?

Summary:

 $\theta_0$  = the starting angle (radians) w = angular speed (rad/time) t = time

Example:

A bug follows a circular path with radius 8 inches.

It starts at the west-most edge.

It rotates counterclockwise at a

constant 10 revolutions per minute.

Give the equations for motion in terms of time *t*.

r = ?? θ<sub>0</sub> = ?? (give in radians) w = ?? (give in radians/min)

## Ch. 2 Limits and Derivatives

## 2.1 Motivation

Calculus is primarily about "rates". Recall:

rate =  $\frac{\text{change in quantity}}{\text{change in time}}$ 

Ultimately in this course, we will find *instantaneous* rates, by building a limiting process of better and better approximations. *Example*: The distance traveled by an object is recorded at various times:

t (seconds)	0	1	2	3
Dist (meters)	0	1.2	4.5	10.4

- What is the average velocity from t = 1 to t = 3?
- 2. What is the average velocity from t = 2 to t = 3?
- 3. What is the instantaneous velocity at t = 3?

Example:

Consider the function:  $f(x) = x^2$ 

- 1. Find the slope of the *secant* line from x = 1 to x = 2.
- Find the slope of the secant line from x = 1 to x = 1.1.

